

Math 323  
Linear Algebra and Matrix Theory I  
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## Key Homework 4

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- a) We find the elimination matrices by applying to the identity matrix exactly those operations which make up the individual steps of the Gaussian elimination applied to the matrix A.

$$A = \begin{bmatrix} 1 & 1 & 0 \\ 4 & 6 & 1 \\ -2 & 2 & 0 \end{bmatrix}$$

$$A = \begin{bmatrix} 1 & 1 & 0 \\ 4 & 6 & 1 \\ -2 & 2 & 0 \end{bmatrix}$$

$$A2 = \text{rowcomb}(A, 1, 2, -4), \quad E21 = \text{rowcomb}(\text{eye}(3), 1, 2, -4)$$

$$A2 = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 2 & 1 \\ -2 & 2 & 0 \end{bmatrix}$$

$$E21 = \begin{bmatrix} 1 & 0 & 0 \\ -4 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$A3 = \text{rowcomb}(A2, 1, 3, 2), \quad E31 = \text{rowcomb}(\text{eye}(3), 1, 3, 2)$$

$$A3 = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 2 & 1 \\ 0 & 4 & 0 \end{bmatrix}$$

$$E31 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 2 & 0 & 1 \end{bmatrix}$$

$$A4 = \text{rowcomb}(A3, 2, 3, -2), \quad E32 = \text{rowcomb}(\text{eye}(3), 2, 3, -2)$$

$$A4 = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 2 & 1 \\ 0 & 0 & -2 \end{bmatrix}$$

$$E32 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & -2 & 1 \end{bmatrix}$$

Finally we create the matrix  $M = E_{3,2}E_{3,1}E_{2,1}$  and check the identity  $MA = U$ .

```
M=E32*E31*E21, MA=M*A, U=A4
```

```
M =
     1     0     0
    -4     1     0
    10    -2     1
MA =
     1     1     0
     0     2     1
     0     0    -2
U =
     1     1     0
     0     2     1
     0     0    -2
```

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```
h=[1; 1; 1]; A=[3*h -5*h 13*h], x=randint(3, 1, 5), A*x
```

```
A =
     3    -5    13
     3    -5    13
     3    -5    13
x =
     5
     3
    -4
ans =
   -52
   -52
   -52
```

Observe that just one pivot will be created during Gaussian elimination as is demonstrated below.

```
A1=rowcomb(A, 1, 2, -1), A2=rowcomb(A1, 1, 3, -1)
```

```
A1 =
     3    -5    13
     0     0     0
     3    -5    13
A2 =
     3    -5    13
     0     0     0
     0     0     0
```

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a)

```
for i=1:3 for j=1:3 A(i,j)=2*i-3*j; end; end; A
```

```
A =
  -1   -4   -7
   1   -2   -5
   3    0   -3
```

The step that destroys the zero in the (3, 2) position is the the one which creates a zero in the (3, 1) position. Here is the computation.

```
A1=rowcomb(A, 1, 2, 1), A2=rowcomb(A1, 1, 3, 3)
```

```
A1 =
  -1   -4   -7
   0   -6  -12
   3    0   -3
```

```
A2 =
  -1   -4   -7
   0   -6  -12
   0  -12  -24
```

```
A3=rowcomb(A2, 2, 3, -2), E32=rowcomb(eye(3), 2, 3, -2)
```

```
A3 =
  -1   -4   -7
   0   -6  -12
   0    0    0
```

```
E32 =
   1    0    0
   0    1    0
   0   -2    1
```

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a) ... each one is E times a column of B.

b)

```
h=[3 -7 11]; B=[h; h; h], E=rowcomb(eye(3), 1, 3, -5), EB=E*B
```

```
B =
   3   -7   11
   3   -7   11
   3   -7   11
```

```
E =
   1    0    0
   0    1    0
  -5    0    1
```

```
EB =
   3   -7   11
   3   -7   11
  -12  28  -44
```

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```
A=[1 2 3 1; 2 3 4 2; 3 5 7 6]
```

```
A =
    1     2     3     1
    2     3     4     2
    3     5     7     6
```

```
A1=rowcomb(A, 1, 2, -2), A2=rowcomb(A1, 1, 3, -3)
```

```
A1 =
    1     2     3     1
    0    -1    -2     0
    3     5     7     6
```

```
A2 =
    1     2     3     1
    0    -1    -2     0
    0    -1    -2     3
```

```
A3=rowcomb(A2, 2, 3, -1)
```

```
A3 =
    1     2     3     1
    0    -1    -2     0
    0     0     0     3
```

Clearly the last equation  $0 = 3$  has no solution. If we change the last component of the right hand side to a 3, then the last equation will become  $0 = 0$ , and the new system will have a solution. In fact it will have infinitely many solutions. This is shown below.

```
A(3, 4)=3, A1=rowcomb(A, 1, 2, -2), A2=rowcomb(A1, 1, 3, -3),
A3=rowcomb(A2, 2, 3, -1)
```

```
A =
    1     2     3     1
    2     3     4     2
    3     5     7     3
```

```
A1 =
    1     2     3     1
    0    -1    -2     0
    3     5     7     3
```

```
A2 =
    1     2     3     1
    0    -1    -2     0
    0    -1    -2     0
```

```
A3 =
    1     2     3     1
    0    -1    -2     0
    0     0     0     0
```

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a)

```
format rat
```

```
A=[-1 2 1 0; 0 -2 -1 2; -1 1 0 3]
```

```
A =
  -1      2      1      0
   0     -2     -1      2
  -1      1      0      3
```

```
A1=rowScale(A, 1, -1), A2=rowComb(A1, 1, 3, 1)
```

```
A1 =
   1     -2     -1      0
   0     -2     -1      2
  -1      1      0      3
```

```
A2 =
   1     -2     -1      0
   0     -2     -1      2
   0     -1     -1      3
```

```
A3=rowScale(A2, 2, -1/2), A4=rowComb(A3, 2, 1, 2), A5=rowComb(A4, 2, 3, 1)
```

```
A3 =
   1     -2     -1      0
   0     -1      1     1/2
   0     -1     -1      3
```

```
A4 =
   1      0      0     -2
   0     -1     1/2  -1
   0     -1     -1      3
```

```
A5 =
   1      0      0     -2
   0     -1     1/2  -1
   0      0    -1/2   2
```

```
A6=rowScale(A5, 3, -2), A7=rowComb(A6, 3, 2, -1/2)
```

```
A6 =
   1      0      0     -2
   0     -1     1/2  -1
   0      0      1     -4
```

```
A7 =
   1      0      0     -2
   0     -1     0      1
   0      0      1     -4
```

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- a) We aim to find coefficients  $a_3, a_2, a_1$  and  $a_0$  such that  $\sum_{i=1}^n i^2 = a_3 n^3 + a_2 n^2 + a_1 n + a_0$ . We create a system of four linear equations and four unknowns by choosing  $n = 0, 1, 2,$  and  $3$  respectively. The vander function will quickly create the coefficient matrix involved.

```
aug=[vander([0;1; 2; 3]) [0; 1; 5; 14]], answer=rref(aug)
```

```

aug =
    0         0         0         1         0
    1         1         1         1         1
    8         4         2         1         5
   27        9         3         1        14
answer =
    1         0         0         0        1/3
    0         1         0         0        1/2
    0         0         1         0        1/6
    0         0         0         1         0

```

Clearly  $a_3 = \frac{1}{3}$ ,  $a_2 = \frac{1}{2}$ ,  $a_1 = \frac{1}{6}$ , and  $a_0 = 0$ .

### ATLAST Page 1 no: 7

a)

We solve the given system and create the desired magic square.

```
format short
```

```
A=[1 1 1 0 0 0 12; 0 0 0 1 1 1 12; 1 0 0 1 0 0 4; 0 1 0 0 1 0 11; 0 0 1
0 0 1 9; 0 1 0 0 0 1 4; 0 1 0 1 0 0 9], answer=rref(A)
```

```

A =
    1     1     1     0     0     0    12
    0     0     0     1     1     1    12
    1     0     0     1     0     0     4
    0     1     0     0     1     0    11
    0     0     1     0     0     1     9
    0     1     0     0     0     1     4
    0     1     0     1     0     0     9
answer =
    1     0     0     0     0     0    -1
    0     1     0     0     0     0     4
    0     0     1     0     0     0     9
    0     0     0     1     0     0     5
    0     0     0     0     1     0     7
    0     0     0     0     0     1     0
    0     0     0     0     0     0     0

```

The resulting magic square is given by:

```
MagicSquare=[8 1 3; answer(1:3, 7)'; answer(4:6, 7)']
```

```

MagicSquare =
     8     1     3
    -1     4     9
     5     7     0

```